



Salty's Seaside Shack



Would you like the chance to come to the library and relax with friends? You can have a snack, work on iPads or Fires, play games or play the Nintendo Switch! Here's how to get invited to Salty's Seaside Shack!

1. Get the Shack packet (2 Sheets total).
2. Start reading books on your level. You don't need to read on a certain Lexile as long as you are choosing age appropriate books that you can read independently.
3. Your goal is to read 1000 pages (You can do this more than once a year). You will want to keep a list of the books and the number of pages in each book for your Salty's Seaside Shack Log. See example:

Salty's Seaside Shack Log	
Book Title	Number of Pages in Book
Series of Unfortunate Events	338
Sorcerer Stone	226
The Solar System	32
Pigs	42
Isabel Feeney	367
Total Pages Read	1005

4. Once you've reached 1000 pages, you will choose 1 or more menu items on the back to do with one (or more) of the books you read. You will turn this in with your Seaside Shack Log.
 - ◆ 3rd graders –1 activity
 - ◆ 4th graders– 2 activities
 - ◆ 5th graders– 3 activities

You may be asked to discuss any of the books you write on your form, so make sure you have read them this school year.

It's that simple! After you've turned everything in you will be given an invitation to Salty's Seaside Shack on a certain date. Before you leave you will even get to choose a brand new, free book and get your frequent visitor's card punched.

Top reader in Salty's Seaside Shack wins a gift card at the end of the year!!

So...START READING and we'll see you soon in the library for lots of fun!



Menu Items



3rd grade– 1 activity

4th grade– 2 activities

5th grade– 3 activities

Highlight the box/boxes you choose and turn in with your Shack log.

<p>Name 3 things you found Interesting.</p> <p>Name 2 things you learned.</p>	<p>Make a chart with 5 columns and title each column with: Who? What? Where? When? and Why?</p> <p>Write a question and answer for each of these.</p>	<p>Write the story elements:</p> <p>Character(s)</p> <p>Setting(s)</p> <p>Problem</p> <p>Main events</p> <p>Solution</p>	<p>Summarize what you read in at least 1 paragraph. Illustrate your summary.</p>
<p>Use 5 adjectives to describe the main characters and setting. Choose 1 to illustrate and describe it in a complete sentence.</p>	<p>Write 5 facts about the book and 2 opinions. Choose one to illustrate.</p>	<p>Write a letter giving advice to a character in the book.</p>	<p>Create a VR Code</p> <p>You will write a book talk and be taped in the media center. (Mrs. Ackerman has a outline for your in the media center and will create the code)</p>
<p>Compare and Contrast this book with another you have read.</p>	<p>Did you like the cover of this book? Create a new cover for this book.</p>	<p>Do you like the ending of the book? Rewrite a new ending.</p>	<p>What is the most important scene in the book? Why?</p> <p>Who is the most important character? Why?</p>
<p>List the character traits of 1 of the characters in the story.</p> <p>Choose 1 trait you would like to possess? Why?</p> <p>What is 1 step you can make to make it a part of your life?</p>	<p>Make a 5 question test with answers and an answer key.</p>	<p>Take a RC test</p>	<p>Other– Have another great idea for how to showcase your learning? Ask Mrs. Ackerman to get it approved.</p>